

## SALE OF ABANDONED/UNCLAIMED GOODS BY PUBLIC TENDER QUOTATION NO QUO201837

1. The Public is hereby informed that the MRA is holding a sale of abandoned/unclaimed goods by Public Tender on its Online Auction System from **12 September to 19 September 2018**.
2. Prospective bidders, other than those already registered, have to register on the Online Auction System by accessing the **e-Auction Sales link** on MRA's Website [www.mra.mu](http://www.mra.mu)
3. The list of items for sale, which comprises **Alcoholic Products, Garments, Motorcycle Parts and General Goods** will be posted on our Online Auction System for **bidding** under Quotation No. **QUO201837** on **Wednesday 12 September 2018 as from 09.00 hrs**. The bidding will close on **Wednesday 19 September 2018 at 12.00 hrs**.
4. The goods shall be displayed at the Customs Warehouse, Lux Shed, Mer Rouge and can be viewed on the following dates and time:
  - **Wednesday 12 September to Thursday 13 September 2018 from 09.00 hrs to 15.45 hrs.**
  - **Friday 14 September 2018 - NO VIEWING (PUBLIC HOLIDAY)**
  - **Saturday 15 September 2018 from 09.00 hrs to 12.00 hrs.**
  - **Monday 17 September to Tuesday 18 September 2018 from 09.00 hrs to 15.45 hrs.**
  - **Wednesday 19 September 2018 from 09.00 hrs to 12.00 hrs.**
5. All bids on items which require a deposit shall be accompanied by a deposit of at least 10% of the tender offer. Deposit should be by way of **banker's cheque** drawn in favour of the Director-General, MRA, and deposited in a special tender box that will be placed at the Customs Warehouse, Mer Rouge **before the closure of bidding**. The cheque should be placed in an envelope mentioning the name of the bidder and the items the deposit is intended to. **Personal cheques will not be accepted.**
6. Three bidding booths with computer terminals will be available at the Customs Warehouse, Mer Rouge for those who do not have access to internet.
7. Visitors are requested to bring along their Identity Cards for access at the Port Main Gate.

