

YACHT DECLARATION FORM

1. Name of yacht:.....
2. Port of Registration:.....
3. Yacht cleared on: Date and Time:.....
4. Duration of stay:.....
5. Place/s at which yacht is intended to berth and duration of stay.

S/N	PLACE	DURATION (indicate dates)
I		
II		
III		

6. Last port of call.....
7. Purpose of visit.....
8. Next port of call.....
9. Name of skipper (Block Capitals).....
 Nationality:Passport No:Phone no.....
 Email Add.....
10. Name of owner (if different from skipper).....
 Nationality.....Passport No:Phone no.....
 Email add.....

11. Crew and passengers

S/N	NAME	Crew/Passenger	Nationality	Passport No
I				
II				
III				
IV				
V				

Supplementary declarations by yacht master/skipper or owner

- | | | | |
|---|------------------------------|------------------------------|-------------|
| 1. Arms and ammunition | NIL <input type="checkbox"/> | YES <input type="checkbox"/> | submit list |
| 2. Prohibited items (including spear gun) | NIL <input type="checkbox"/> | YES <input type="checkbox"/> | submit list |
| 3. Narcotics on board | NIL <input type="checkbox"/> | YES <input type="checkbox"/> | submit list |
| 4. Pets/livestock declaration | NIL <input type="checkbox"/> | YES <input type="checkbox"/> | submit list |
| 5. Bonded stores | NIL <input type="checkbox"/> | YES <input type="checkbox"/> | submit list |

Notes for Yacht master/skipper and owner

Regulation 26 of the Customs Regulation

(2) The owner or master of any pleasure boat staying in Mauritius for more than 3 months shall give a security by office cheque or other bank guarantee, in such form as the Comptroller may accept, to cover the duty and taxes payable on such pleasure boat.

(3) Where a pleasure boat fails to leave Mauritius at the expiry of the authorised period of stay, the bank guarantee shall be realised.

Signature of Yacht Master/skipper/owner.....

Name of Customs Officer

Date: Signature and Stamp

Custom House, Mer Rouge, Port Louis, Mauritius Tel: +230 202 0500 Fax: +230 216 7601

Website: <http://www.mra.mu>